Supporting K–3 students' understanding of standard algorithms while working toward fluency

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Kansas MTSS Symposium September 2013

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 \dots we will examine some parts of these domains in the Common Core State Standards for Mathematics in grades K–3:

- Counting and Cardinality
- Operations and Algebraic Thinking
- Numbers and Operations in Base Ten

We will focus on ways of fostering understanding while supporting students to move toward fluency.

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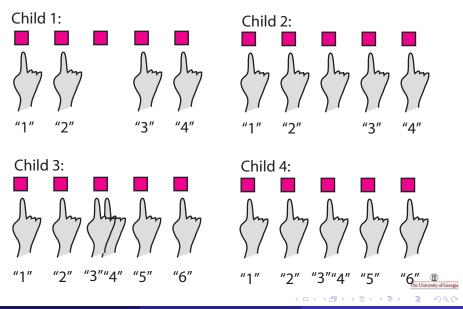
If a child can correctly say the first five counting numbers,

"one, two, three, four, five,"

will the child necessarily be able to determine how many blocks there are in this collection?

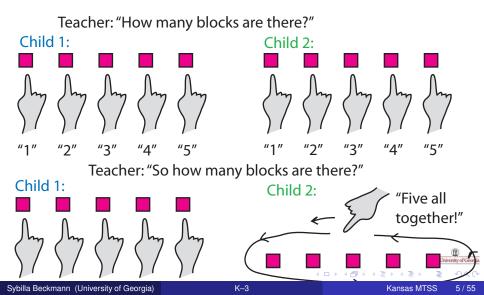


Counting and Cardinality: Kindergarten



K–3

The last number word tells how many in all



Operations and Algebraic Thinking, K – 5 Summary of the domain

- Meanings of addition and subtraction (K 2), multiplication and division (3 – 5) types of problems these operations solve
 - MP1 Make sense of problems and persevere in solving them
 - MP2 Reason abstractly and quantitatively
 - MP4 Model with mathematics
- Algebraic properties of the operations; other patterns and rules
- Single-digit additions/related subtractions; single digit multiplications/related divisions;

use of properties in *learning* them, not rotely memorizing them

- MP7 Look for an make use of structure
- MP8 Look for and express regularity in repeated reasoning

CCSS Table 1: Common types of +- word problems

	Result Unknown	Change Unknown	Start Unknown
Add to	Two bunnies sat on the grass. Three more bunnies hopped there. How many bunnies are on the grass now? 2 + 3 = ?	Two bunnies were sitting on the grass. Some more bunnies hopped there. Then there were five bunnies. How many bunnies hopped over to the first two? 2 + ? = 5	Some bunnies were sitting on the grass. Three more bunnies hopped there. Then there were five bunnies. How many bunnies were on the grass before? ? + 3 = 5
Take from	Five apples were on the table. I ate two apples. How many apples are on the table now? 5 - 2 = ?	Five apples were on the table. I ate some apples. Then there were three apples. How many apples did I eat? 5 - ? = 3	Some apples were on the table. I ate two apples. Then there were three apples. How many apples were on the table before? ? - 2 = 3
	Total Unknown	Addend Unknown	Both Addends Unknown ¹
Put Together/ Take Apart ²	Three red apples and two green apples are on the table. How many apples are on the table?	Five apples are on the table. Three are red and the rest are green. How many apples are green?	Grandma has five flowers. How many can she put in her red vase and how many in her blue vase?
	3 + 2 = ?	3 + ? = 5, 5 - 3 = ?	5 = 0 + 5, 5 = 5 + 0
			5 = 1 + 4, 5 = 4 + 1
			5 = 2 + 3, 5 = 3 + 2
	Difference Unknown	Bigger Unknown	Smaller Unknown
	("How many more?" version):	(Version with "more"):	(Version with "more"):
	Lucy has two apples. Julie has five apples. How many more apples does Julie have than Lucy?	Julie has three more apples than Lucy. Lucy has two apples. How many apples does Julie have?	Julie has three more apples than Lucy. Julie has five apples. How many apples does Lucy have?
Compare ³	("How many fewer?" version):	(Version with "fewer"):	(Version with "fewer"):
	Lucy has two apples. Julie has five apples. How many fewer apples does Lucy have than Julie?	Lucy has 3 fawer apples than Julie. Lucy has two apples. How many apples does Julie have?	Lucy has 3 fewer apples than Julie. Julie has five apples. How many apples does Lucy have?
	2 + ? = 5, 5 - 2 = ?	2 + 3 = ?, 3 + 2 = ?	5-3=?, ?+3=5

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K–3

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"Add to" and "take from" word problems

These are "change" problems that involve change over time.

Easier ones start in K, harder ones Grade 1 and up

	Result unknown	Change unknown	Start unknown
Add to	2+3=?	2+? = 3	? + 3 = 5
Take from	5-2=?	5-? = 3	? - 2 = 3

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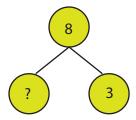
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Kwon has some cars. He gets 3 more cars. Now he has 8 cars in all. How many cars did Kwon have before he got more?

Note: students who rely only on keywords may mistakenly add 3 and 8.



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"Put together" and "take apart" word problems

These problems are about amounts made up of two distinct parts. Also known as "part-part-whole" problems. They don't involve change over time.

Easier ones start in K, all types are Grade 1 and up

	Total unknown	Addend unknown	Both addends unknown
Put together/	3+2=?	3+? = 5	5 = 0 + 5
Take apart			5 = 5 + 0
-		5-3=?	5 = 1 + 4
			5 = 4 + 1
			5 = 2 + 3
			5 = 3 + 2

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"Compare" word problems

Grade 1 and up

	Difference unknown	Bigger unknown	Smaller unknown
Compare	"how many more?"	"more"	"more"
	wording	wording	wording
Compare	"how many fewer?"	"fewer/less"	"fewer/less"
	wording	wording	wording

Grade 2 and up: two step problems, all types

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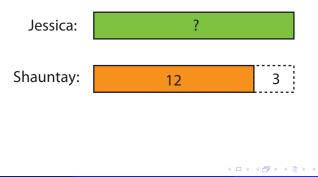
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Jessica has some cards. Shauntay has 3 fewer cards than Jessica. Shauntay has 12 cards. How many cards does Jessica have?

Note: students who rely only on keywords may mistakenly *subtract* 3 from 12.



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- "Start unknown" and "change unknown" "Add to" and "take from" problems are "algebra" problems (as are some other types).
- In "take apart" situations the equal sign can't be viewed as "calculate the answer."

$$5 = 2 + 3$$

• Coming up: "Take apart" is necessary for level 3 addition strategies that use the associative property.

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Add to	Result	Change	Start
	unknown	unknown	unknown
Take from	Result	Change	Start
	unknown	unknown	unknown
Put together/	Total	Addend	Both addends
Take apart	unknown	unknown	unknown
Compare	Difference	Bigger	Smaller
	unknown	unknown	unknown
	"how many more?"	"more"	"more"
	wording	wording	wording
	"how many fewer?"	"fewer/less"	"fewer/less"
	wording	wording	wording

Progression of numerical strategies in working toward fluency — *not just rote memorization of the single-digit facts*:

- Level 1: count all (K)
- Level 2: count on, count on from larger, count on to subtract (Grade 1)
- Level 3: derived fact methods, especially methods that work with 10 (Grades 1, 2)

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What is 6 + 3?

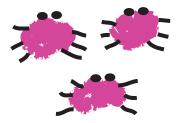




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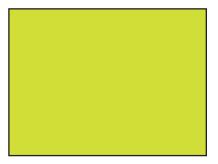
Working towards counting on





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Working towards counting on



Hide them.

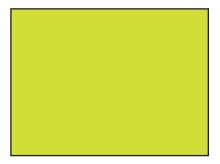
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Working towards counting on





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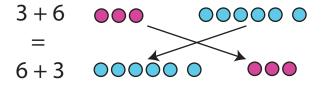
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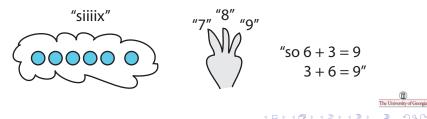
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Ask: How many bugs are there altogether?

Level 2: Applying commutativity to count on from larger

What is 3 + 6?





Level 2: Counting on to subtract

A $7-5 = \square$ problem: There were 7 nuts. Then a mouse ate 5. How

many nuts are left? Children can also solve this by counting on from 5:

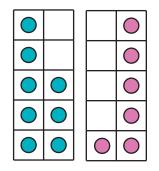
This method links subtraction and addition:

$$7 - 5 = \square \leftrightarrow 5 + \square = 7$$

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8+6



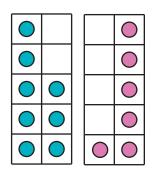
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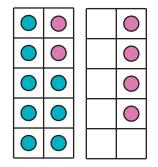
$$\begin{array}{c}
8+6=8+(2+4) \\
2 & 4 \\
\hline
0 & 0 \\
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3 1 4 3

$$8 + 6 = 8 + (2 + 4) = (8 + 2) + 4 = 14$$



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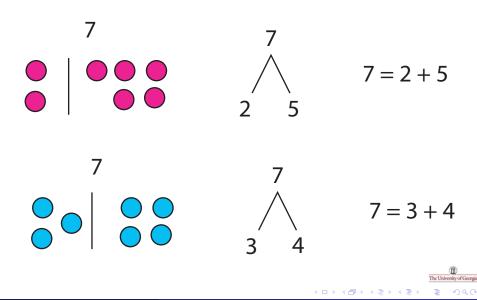
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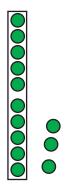
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Level 3 requires breaking numbers apart into partners



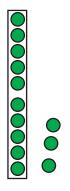
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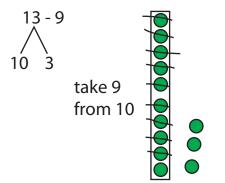


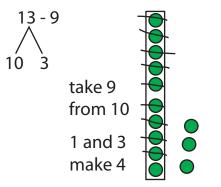










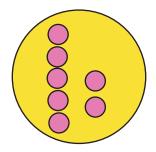


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Working towards derived methods

Show briefly:

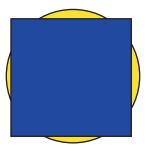




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Working towards derived methods

Then hide:



Ask: How many are there?



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Your turn: discuss the three levels

- Level 1: count all (K)
- Level 2: count on, count on from larger, count on to subtract (Grade 1)
- Level 3: derived fact methods, especially methods that work with 10 (Grades 1, 2)

Try these methods for and 14 - 9 and 12 - 3:

- (Level 2) Count on to find the unknown addend
- (Level 3) Make-a-ten with the unknown addend
- (Level 3) Subtract from ten
- (Level 3) Subtract down to ten first

Discuss why these are prerequisites for Level 3:

- For each number 1 through 9, know the "partner to 10"
- For each number 11 through 19, know it as a ten and some ones
- For each number 2 through 9, know the ways to decompose it into partners

Representing, comparing, and calculating with numbers in base ten.

- Use strategies based on place value and properties of operations
- Illustrate and explain calculations with representations such as mathematical drawings
 - MP2 Reason abstractly and quantitatively
 - MP3 Construct viable arguments and critique the reasoning of others
 - MP5 Use appropriate tools strategically
 - MP6 Attend to precision
 - MP7 Look for and make use of structure
 - MP8 Look for and express regularity in repeated reasoning
- Work towards fluency with understanding

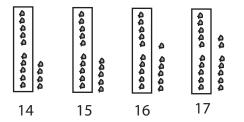
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Kindergarten: Numbers 11 through 19 are ten ones and some more ones

Grade 1: Ten ones form a unit of ten



Difficulties with spoken number words in English:

- "eleven," "twelve" do not sound like ten and one, ten and two
- "thirteen," "fourteen," etc. reverse the ones and tens
- teen words often sound like decade words: sixteen versus sixty
- "teen" may not be recognized as meaning ten

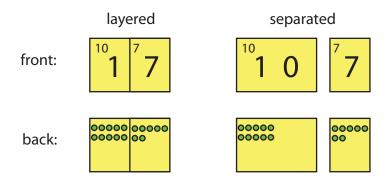
Difficulties with written numerals:

• 16 looks like "one six" and not like 1 ten and 6.

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Layered place value cards



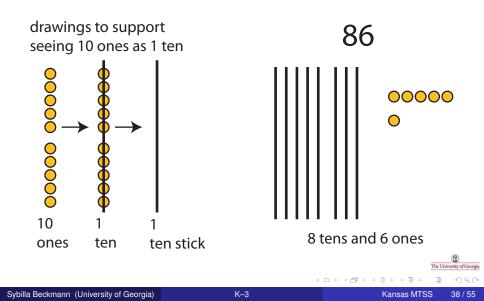
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Math drawings to show base ten structure

MP7 Look for and make use of structure



Please see your handout!

- Phase 3: Compact methods for fluency
- Phase 2: Research-based mathematically-desirable and accessible methods in the middle for understanding and growing fluency
- Phase 1: Students' methods elicited for understanding but move rapidly to Phase 2

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Fuson, K.C. & Beckmann, S. (Fall/Winter 2012-02013). Standard algorithms in the Common Core State Standards. *National Council of of Supervisors of Mathematics Journal of Mathematics Education Leadership*, *14*(2), 4 – 30. www.mathedleadership.org

Please see your handout for examples of written methods that implement the standard addition algorithm and the standard subtraction algorithm. We will look at those in detail, but first ...

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ヨト・モート

Strategies, the standard algorithms, and written methods

Computation strategies — thoughtful approaches; the emphasis is on student sense-making. These include special strategies for particular problems that may not generalize.

For example:

$$98 + 17 = 98 + (2 + 15) = (98 + 2) + 15 = 100 + 15 = 115$$

Or: To multiply 8 \times 15: double 15 \rightarrow 30, double 30 \rightarrow 60, double 60 \rightarrow 120

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Standard algorithms — for each operation there is a particular *mathematical approach* that is based on decomposing numbers into base-ten units and applying properties of operations to reduce a calculation to single-digit calculations together with correct place value placement.

$$\begin{array}{rcl} 456+167 & = & (400+50+6)+(100+60+7) \\ & = & (400+100)+(50+60)+(6+7) \\ & = & (4+1)100+(5+6)10+(6+7) \end{array}$$

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To implement a standard algorithm we use a systematic **written method** for recording the steps of the algorithm.

There are variations in written methods — some are longer because they include extra steps or math drawings.

Over time the longer written methods can be abbreviated to shorter methods that allow students to achieve fluency with the standard algorithm while still being able to understand and explain the method.

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ヨト・モート

In the past there has been an unfortunate dichotomy suggesting that *strategy* implies understanding and *algorithm* implies no visual models, no explaining, and no understanding.

In the past, teaching *the standard algorithm* has too often meant teaching numerical steps rotely and having students memorize steps rather than understand and explain them.

The CCSS clearly do not mean for this to happen!

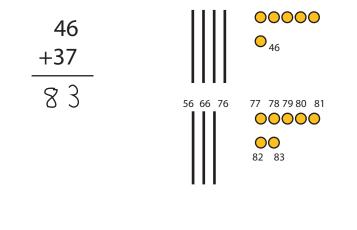
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3 + 4 = +

Add by counting on with tens and ones A special strategy

Grade 1 numerical work side by side with mathematical drawing



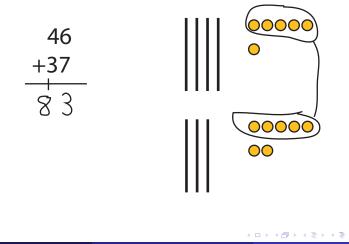
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A (10) A (10) A (10)

The standard algorithm

Grade 1 numerical work side by side with a mathematical drawing



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Important: no two-digit subtraction involving both tens and ones until it is done *with regrouping*.

This is so that the error of always subtracting the smaller digit from the larger digit does not take hold.



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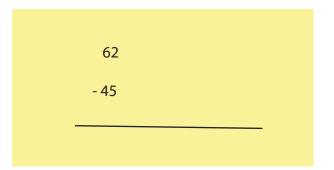
47 / 55

(4) (5) (4) (5)

Kansas MTSS

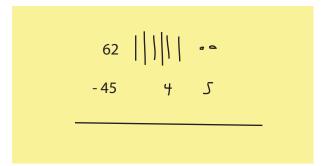
4 A N

Grade 2



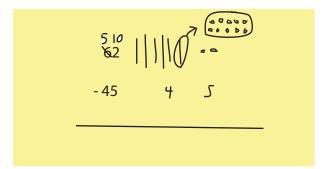


Grade 2





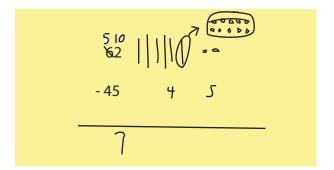
Grade 2



K-3

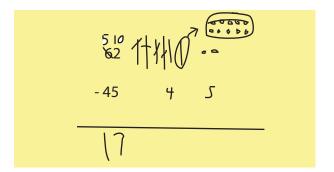


Grade 2



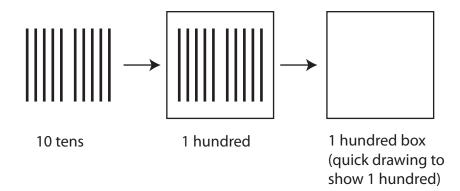


Grade 2



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Grade 2: Mathematical drawing to represent 1 hundred as 10 tens



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Kansas MTSS

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Please see your handout!

Discuss the multi digit addition and subtraction methods

- Notice the advantages that written methods D and E for addition offer
- Notice the advantages of written method A over method B for subtraction

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Questions? Comments?

Find me on Twitter at SybillaBeckmann

Join the Mathematics Teaching Community online at https://mathematicsteachingcommunity.math.uga.edu/

Some resources:

- Fuson, K.C. & Beckmann, S. (Fall/Winter 2012-02013). Standard algorithms in the Common Core State Standards. National Council of of Supervisors of Mathematics Journal of Mathematics Education Leadership, 14(2), 4 – 30. www.mathedleadership.org
- The Progressions for the Common Core State Standards: http://ime.math.arizona.edu/progressions/
- Mathematics for Elementary Teachers by Sybilla Beckmann

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Adapted from: Fuson, K. C. & Beckmann, S. (Fall/Winter 2012-2013). Standard algorithms in the Common Core State Standards. *National Council of Supervisors of Mathematics Journal of Mathematics Education Leadership*, 14(2), 4 - 30. www.mathedleadership.org

Multidigit Addition Methods Place value drawing for all methods

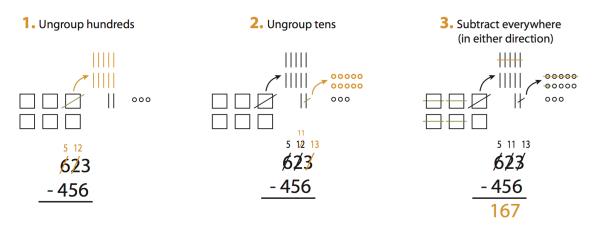


General methods for 2- and 3-digit numbers

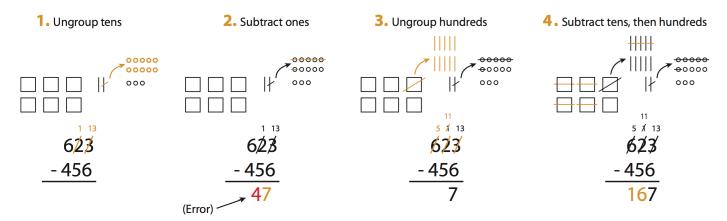
		5 6	1 1
D. 456	E. 456	F. 4 56	G. 456
+ 167	+ 167	+ 167	+ 167
500	623	623	623
110			
13			
623			

Multidigit Subtraction Methods

Method A. Ungroup where needed first, then subtract



Method B. Alternate ungrouping and subtracting for each column

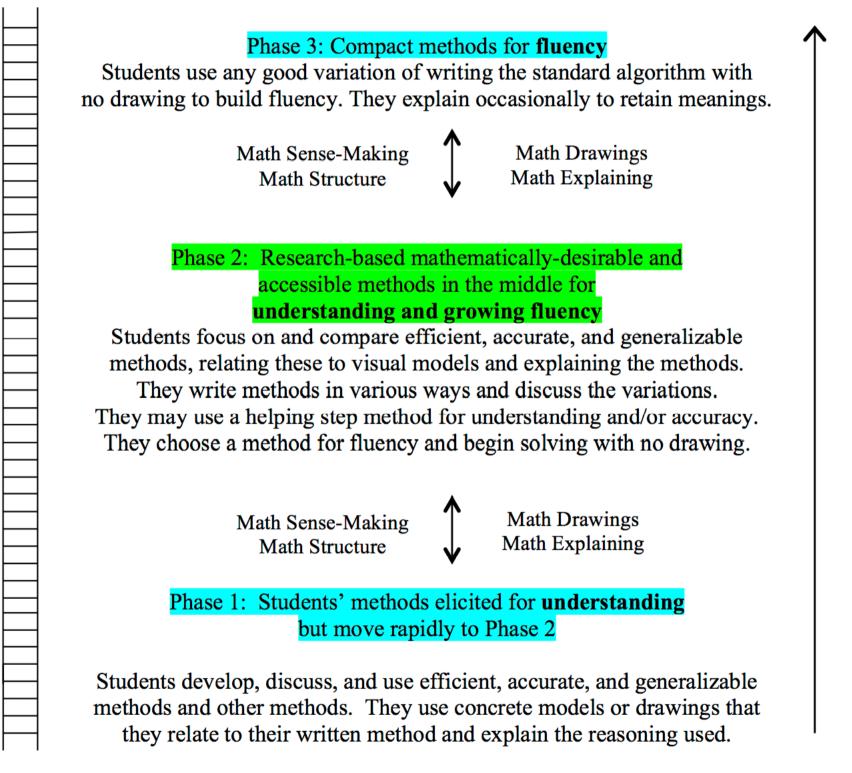


From: Fuson, K. C. & Beckmann, S. (2013). Teaching Phases and Standard Algorithms in the Common Core. Presentation to the National Council of Supervisors of Mathematics Annual Meeting. Find the full paper at www.math.uga.edu/~sybilla

Learning Path for Multidigit Computation in CCSS

Bridging for teachers and students by coherent learning supports

Learning Path



Note. Students may consider problems with special structure (e.g., 98 + 76) and devise quick methods for solving such problems. But the major focus must be on general problems and on generalizable methods that focus on single-digit computations (i.e., that are or will generalize to become a variation of writing the standard algorithm).